

	<b>STM32L1</b>	<b>STM32L4</b>
ADC	ADC1	ADC1, <b>ADC2, ADC3</b>
	Max speed: 1 Msps	Max speed: 5.1 Msps (fast channel), 4.8 Msps (slow channel)
	12-bit	12-bit + digital oversampling up to 16-bit
	Reference Voltage: external	Reference Voltage: external (2.0 V to VDDA) or internal (2.048 V or 2.5 V)
	ADCCLK is always the HSI oscillator clock.	The ADCs clock can be derived (selected by software) from one of the three following sources: <ul style="list-style-type: none"><li>• system clock (SYSCLK),</li><li>• PLLSAI1 VCO (PLLADC1CLK),</li><li>• PLLSAI2 VCO (PLLADC2CLK).</li></ul>
	<pre>typedef struct {     __IO uint32_t SR;     __IO uint32_t CR1;     __IO uint32_t CR2;     __IO uint32_t SMPR1;     __IO uint32_t SMPR2;     __IO uint32_t <b>SMPR3</b>;     __IO uint32_t JOFR1;     __IO uint32_t JOFR2;     __IO uint32_t JOFR3;     __IO uint32_t JOFR4;     __IO uint32_t <b>HTR</b>;     __IO uint32_t <b>LTR</b>;     __IO uint32_t SQR1;     __IO uint32_t SQR2;     __IO uint32_t SQR3;     __IO uint32_t SQR4;     __IO uint32_t <b>SQR5</b>;     __IO uint32_t JSQR;     __IO uint32_t JDR1;     __IO uint32_t JDR2;     __IO uint32_t JDR3;     __IO uint32_t JDR4;     __IO uint32_t DR; } ADC_TypeDef;</pre>	<pre>typedef struct{     __IO uint32_t ISR;     __IO uint32_t <b>IER</b>;     __IO uint32_t CR;     __IO uint32_t <b>CFGR</b>;     __IO uint32_t <b>CFGR2</b>;     __IO uint32_t SMPR1;     __IO uint32_t SMPR2;     __IO uint32_t <b>TR1</b>;     __IO uint32_t <b>TR2</b>;     __IO uint32_t <b>TR3</b>;     __IO uint32_t SQR1;     __IO uint32_t SQR2;     __IO uint32_t SQR3;     __IO uint32_t SQR4;     __IO uint32_t DR;     __IO uint32_t JSQR;     __IO uint32_t <b>OFR1</b>;     __IO uint32_t <b>OFR2</b>;     __IO uint32_t <b>OFR3</b>;     __IO uint32_t <b>OFR4</b>;     __IO uint32_t JDR1;     __IO uint32_t JDR2;     __IO uint32_t JDR3;     __IO uint32_t JDR4;     __IO uint32_t <b>AWD2CR</b>;     __IO uint32_t <b>AWD3CR</b>;     __IO uint32_t <b>DIFSEL</b>;     __IO uint32_t <b>CALFACT</b>; } ADC_TypeDef;</pre> <pre>typedef struct {     __IO uint32_t CSR;     __IO uint32_t CCR;     __IO uint32_t CDR; } <b>ADC_Common_TypeDef</b>;</pre>